



# ***Soil Erosion Processes***

**Richard A. McLaughlin, Ph.D.**

**Soil Science Department**

***North Carolina State University***



# ***Water Quality Problems: EPA Ranking***

***Sediment:*** widespread problems in surface water.  
Ruins habitat, clogs waterways, fills lakes and reservoirs.

***Nutrients:*** cause algal blooms and ultimately oxygen depletion. Yuck.

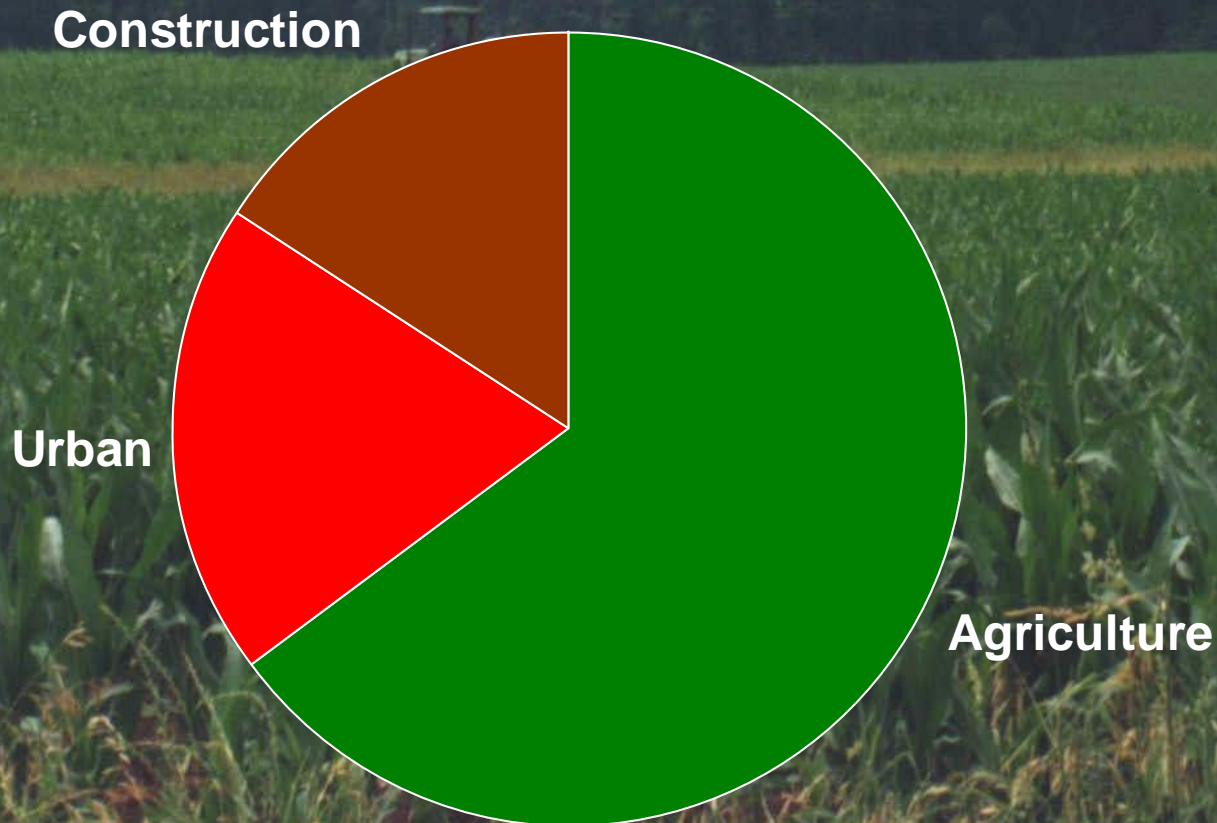
***Pathogens:*** local problems especially on coast.  
Many sources and no way to tell them apart!

***Organic Stuff:*** degrades and robs oxygen.

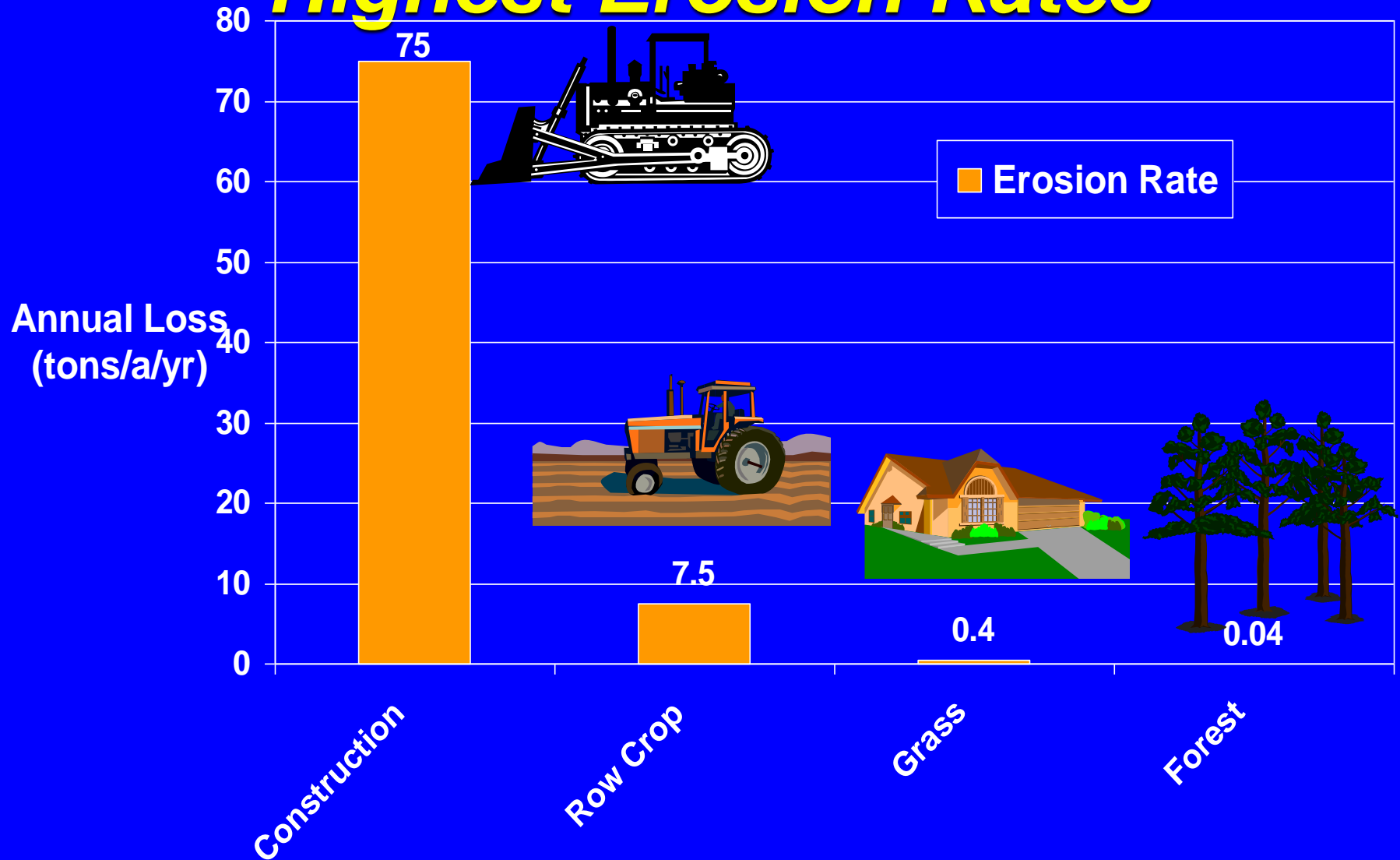
***Heavy Metals:*** biological impacts

***Pesticides:*** mostly a private well problem.

# ***Non-Point Pollutant Sources: North Carolina Rivers***



# ***But...Construction Sites Have Highest Erosion Rates***





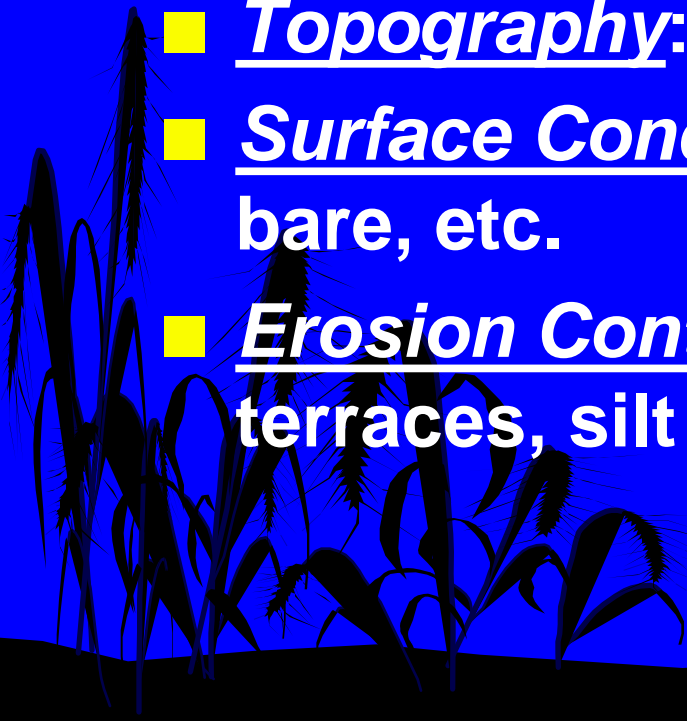
# ***Erosion: Two Phases***

- **Detachment:** individual particles are loosened from the soil mass.
  - Rainsplash > running water > wind
- **Transport:** water or wind carries the detached particles downslope or downwind.
  - Flow in rills is the most important.



# ***Factors in Soil Losses***

- **Rainfall**: intensity, duration, and energy.
- **Soil erodibility**: texture, structure, organic matter content.
- **Topography**: slope length, steepness.
- **Surface Condition**: vegetation, mulch, bare, etc.
- **Erosion Control Practices**: contours, terraces, silt fences, basins, etc.





# ***Factors in Soil Losses***

- ***Rainfall***: intensity, duration, and energy.
- ***Soil erodibility***: texture, structure, organic matter content.
- ***Topography***: slope length, steepness.
- ***Surface Condition***: vegetation, mulch, bare, etc.
- ***Erosion Control Practices***: contours, terraces, silt fences, basins, etc.

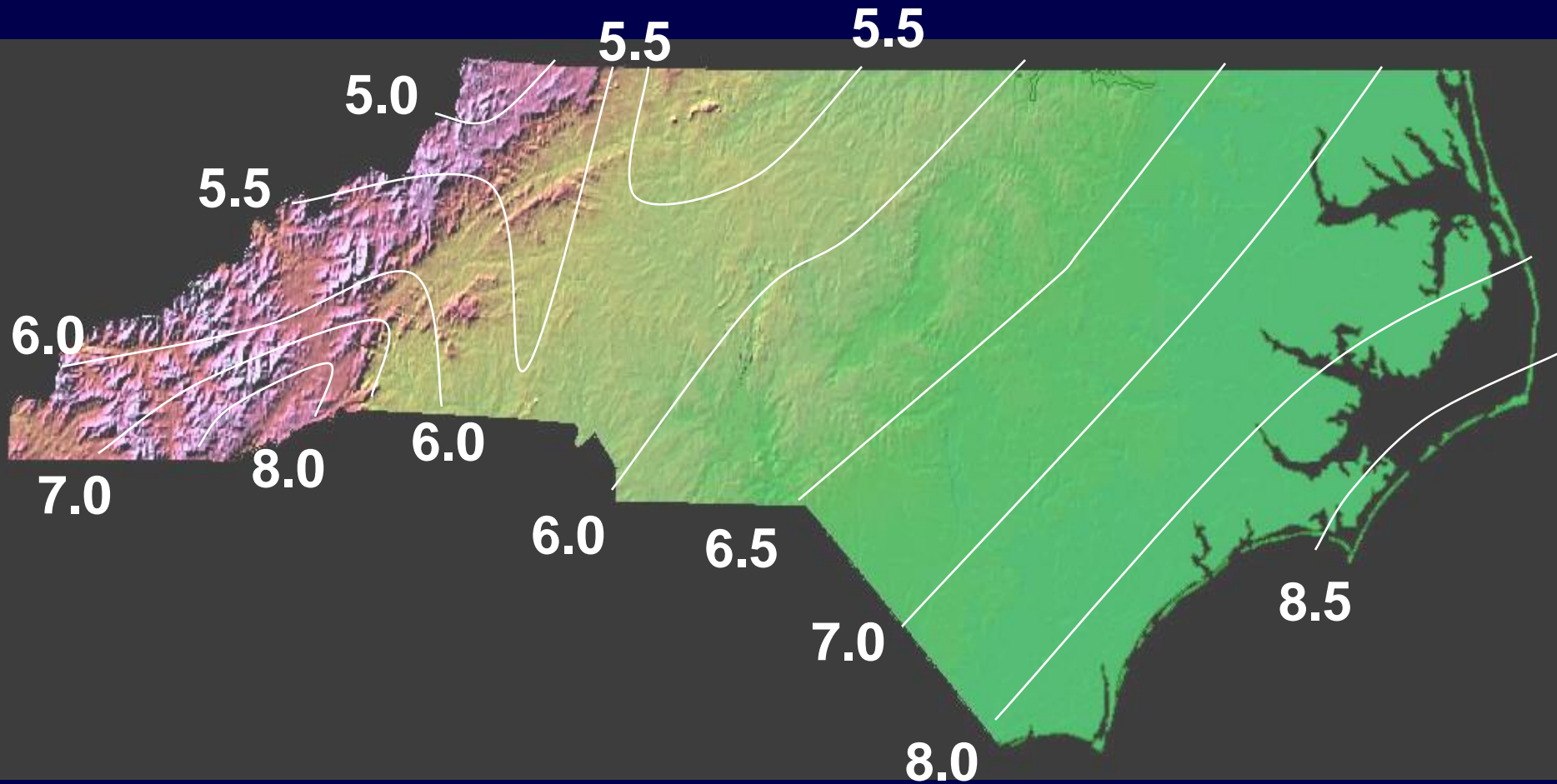


# ***Rainfall Factor***

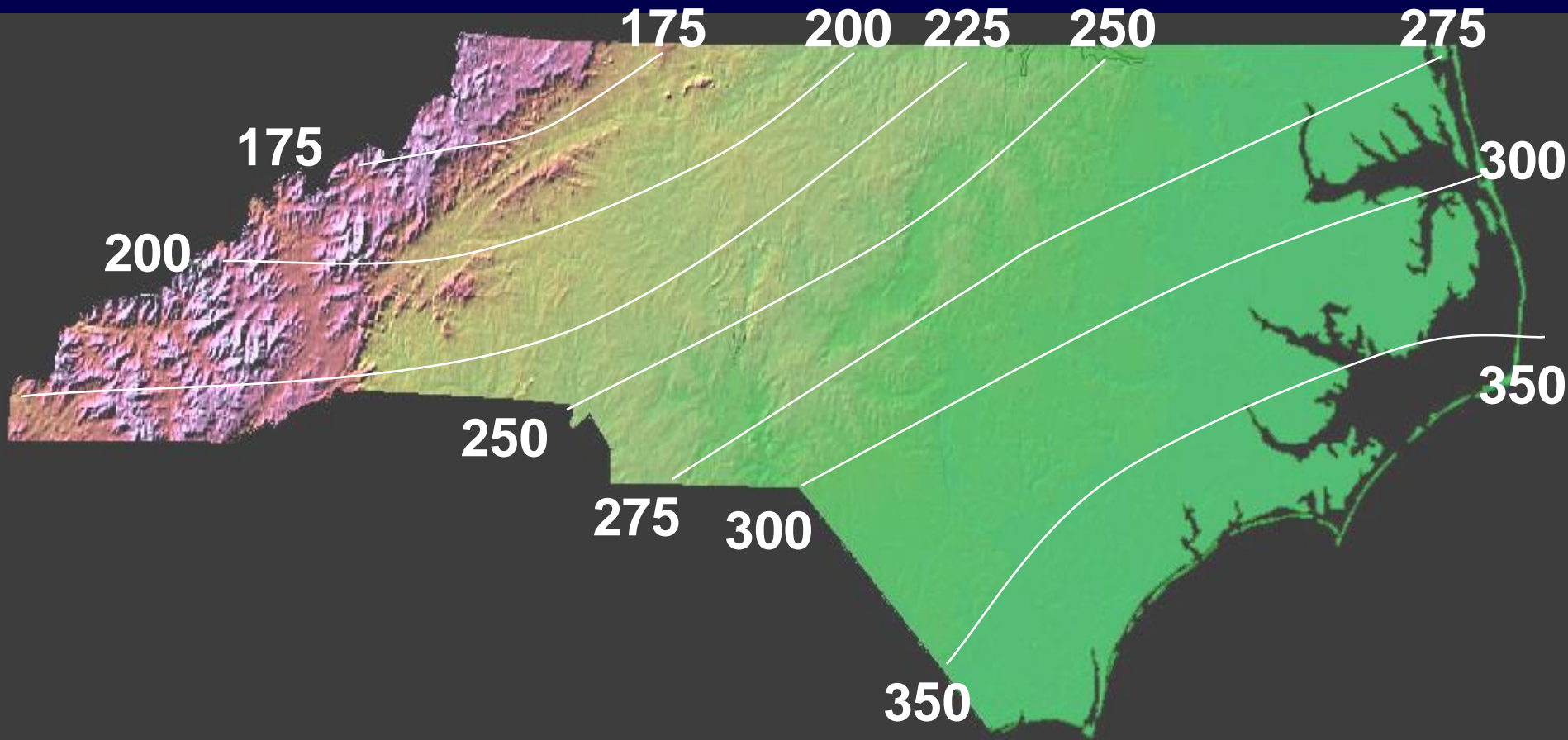
- **Intensity**: the volume of water per unit of time e.g. inches/hour.
  - Records: 1.23" in 1 minute (MD, 1956), 19" in two hours (WV, 1889), 45" in 3 days (FL, 1950).
- **Duration**: how long the storm lasts.
  - Norfolk has an average of 603 hours of precipitation/year, or 6.9% of the time. Of that, 12 hours exceed 0.5 in per hour.
- **Energy**: droplet size and velocity.
  - Heavy rain (0.6"/hr) has 30 times more energy than light rain (0.04"/hr).



# ***24-Hour Rainfall Amounts for a 25-Year Recurrence***



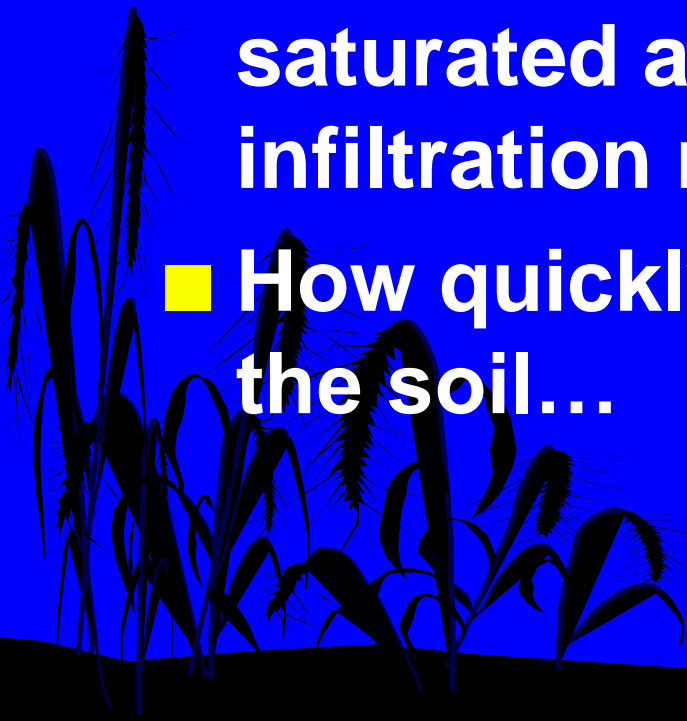
# ***Rainfall Erosivity: Duration + Intensity***



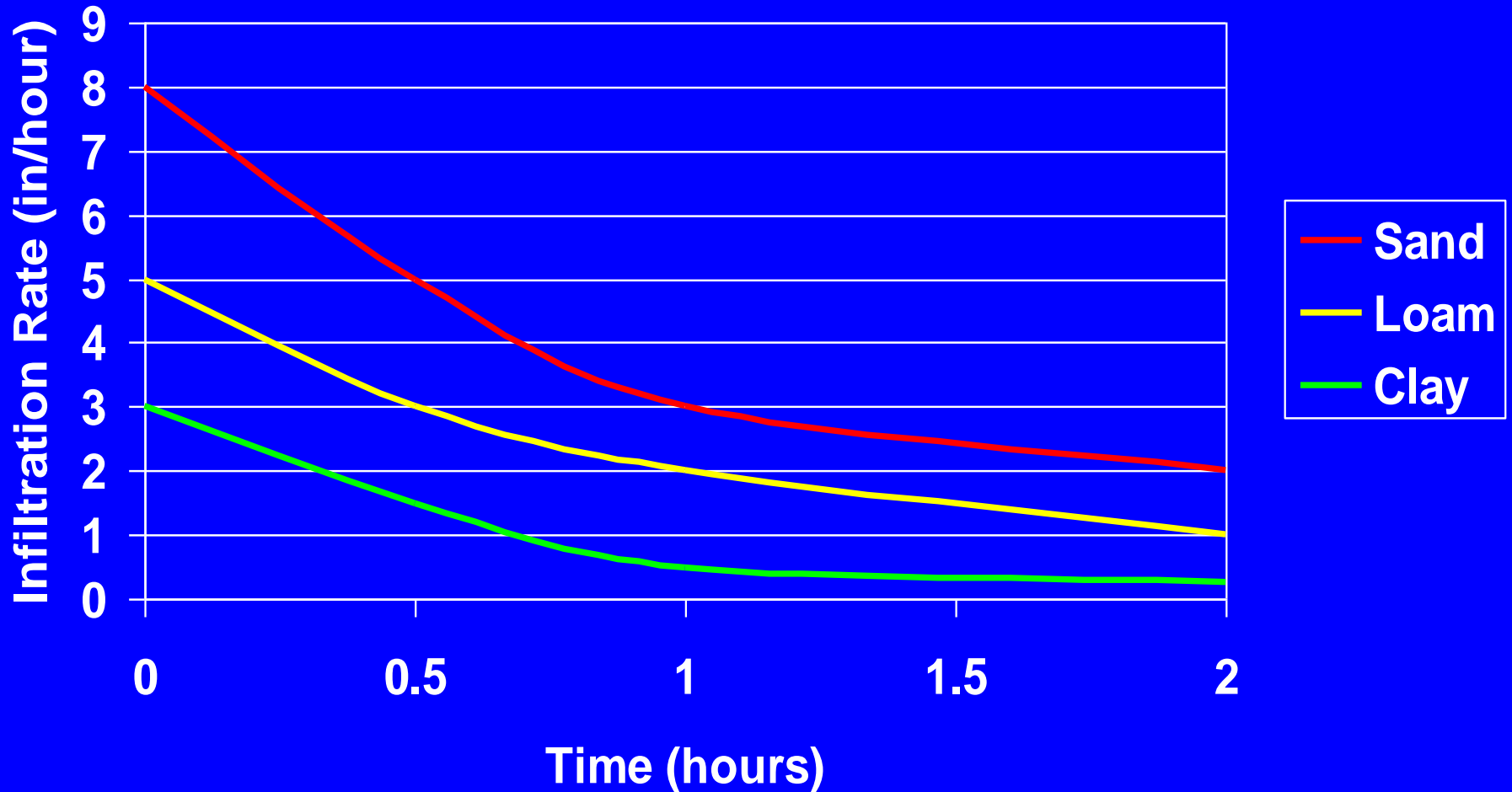


# ***Saturated Soils Needed***

- Water is initially drawn into soil by gravity and capillary forces.
- Runoff occurs once the soil is saturated and rainfall exceeds infiltration rates.
- How quickly this occurs depends on the soil...



# ***Soil Infiltration Rates Decline Over Time***





# ***Raindrops: The Start of Erosion***

TIME:      0 sec                      1/1400                      1/150                      1/70



**Crater formed**



**Soil is displaced**



**Displaced soil is deposited**



# ***Slope Makes Big Difference***

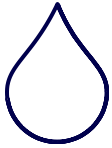
TIME:

0 sec

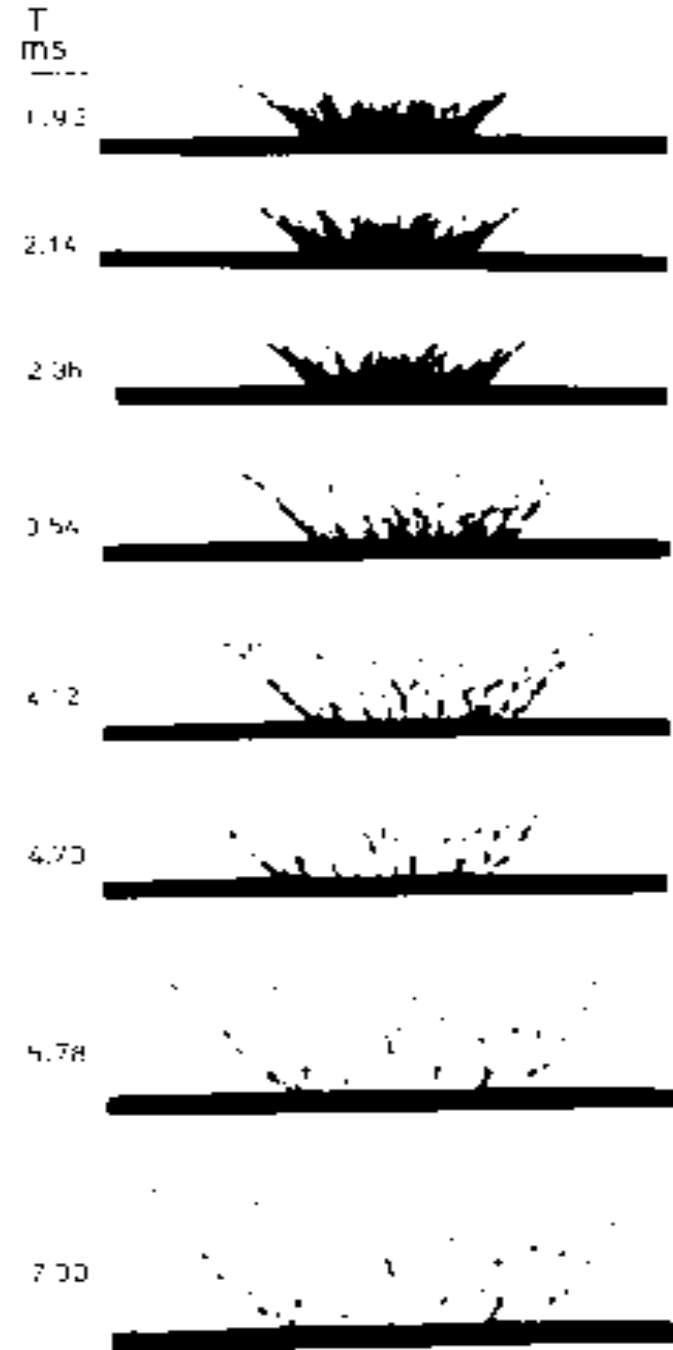
1/1400

1/150

1/70



# ***Actual Droplet Splash on Saturated Soil***



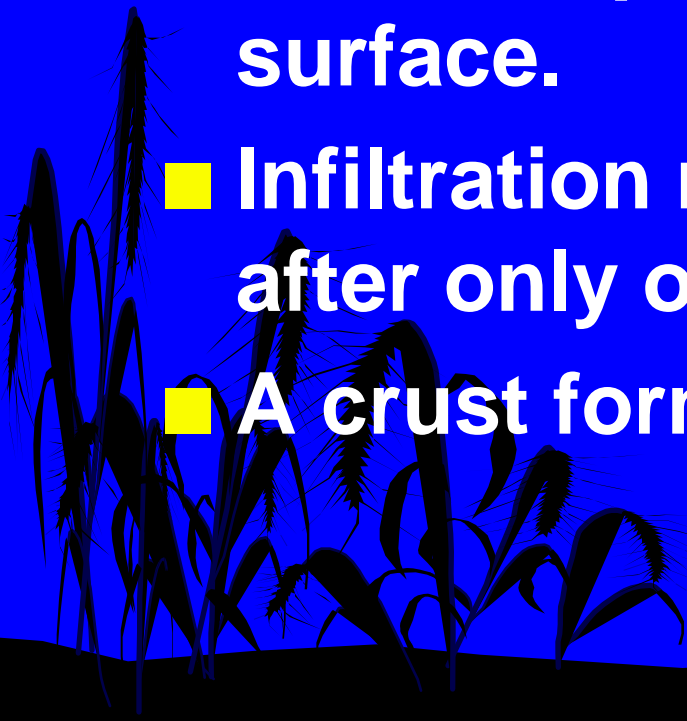


# ***Splash Has Removed Fine Materials, Left Rocks***



# ***Surface Sealing and Crusting***

- Rain droplets break down aggregates, sort the soil.
- Smallest particles form layer on surface.
- Infiltration rates decline **10X**, often after only one storm.
- A crust forms as the soil dries.

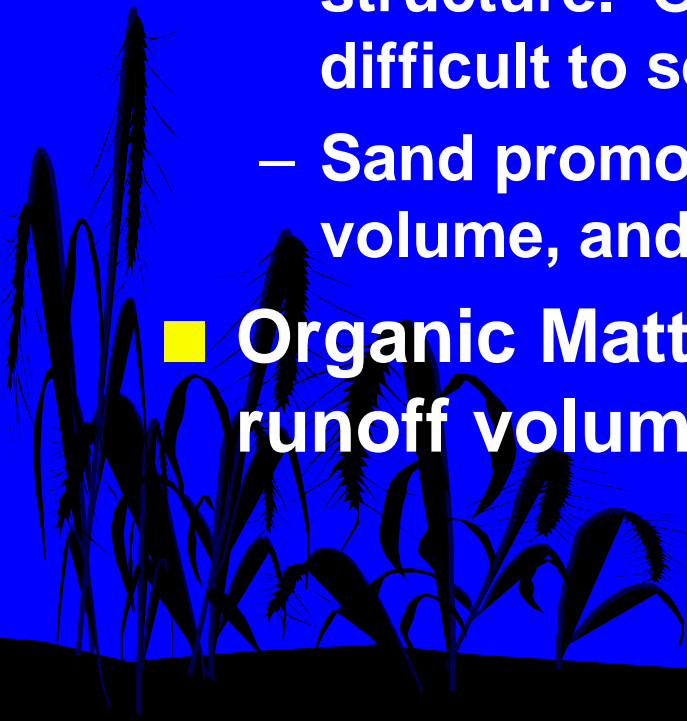




# ***Soil Erodibility***

## ***All Soils Are Not Created Equal***

- **Texture or Particle Size Distribution**
  - Silt is the most easily eroded component.
  - Clay tends to remain bound in the soil structure. Once caught up in runoff, it is very difficult to settle out.
  - Sand promotes infiltration, reducing runoff volume, and tends to settle quickly.
- **Organic Matter:** increases infiltration so runoff volumes are lower.





# ***Soil Erodibility (cont.)***

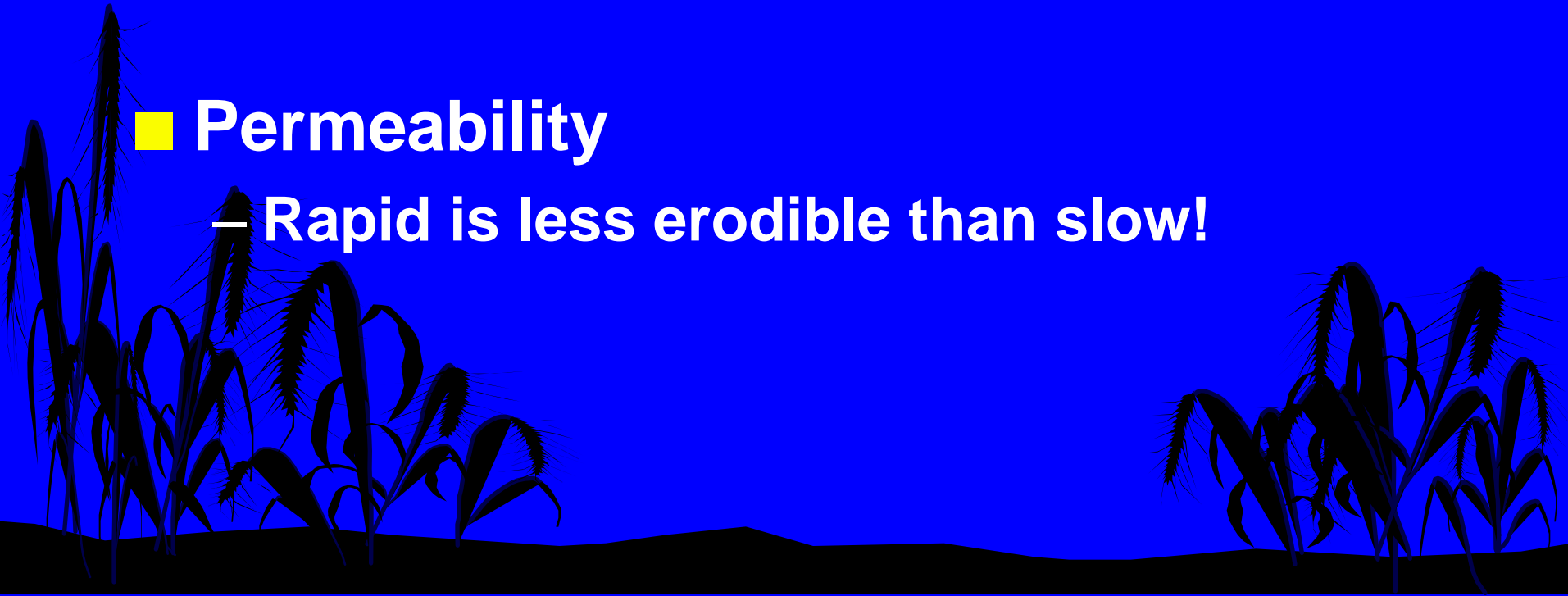
## ***All Soils Are Not Created Equal***

### **■ Structure**

- Blocky, platy, or massive are less erodible than granular.

### **■ Permeability**

- Rapid is less erodible than slow!



# ***Creedmoor Sandy Loam***

Sandy Loam

Sandy Clay Loam

Clay

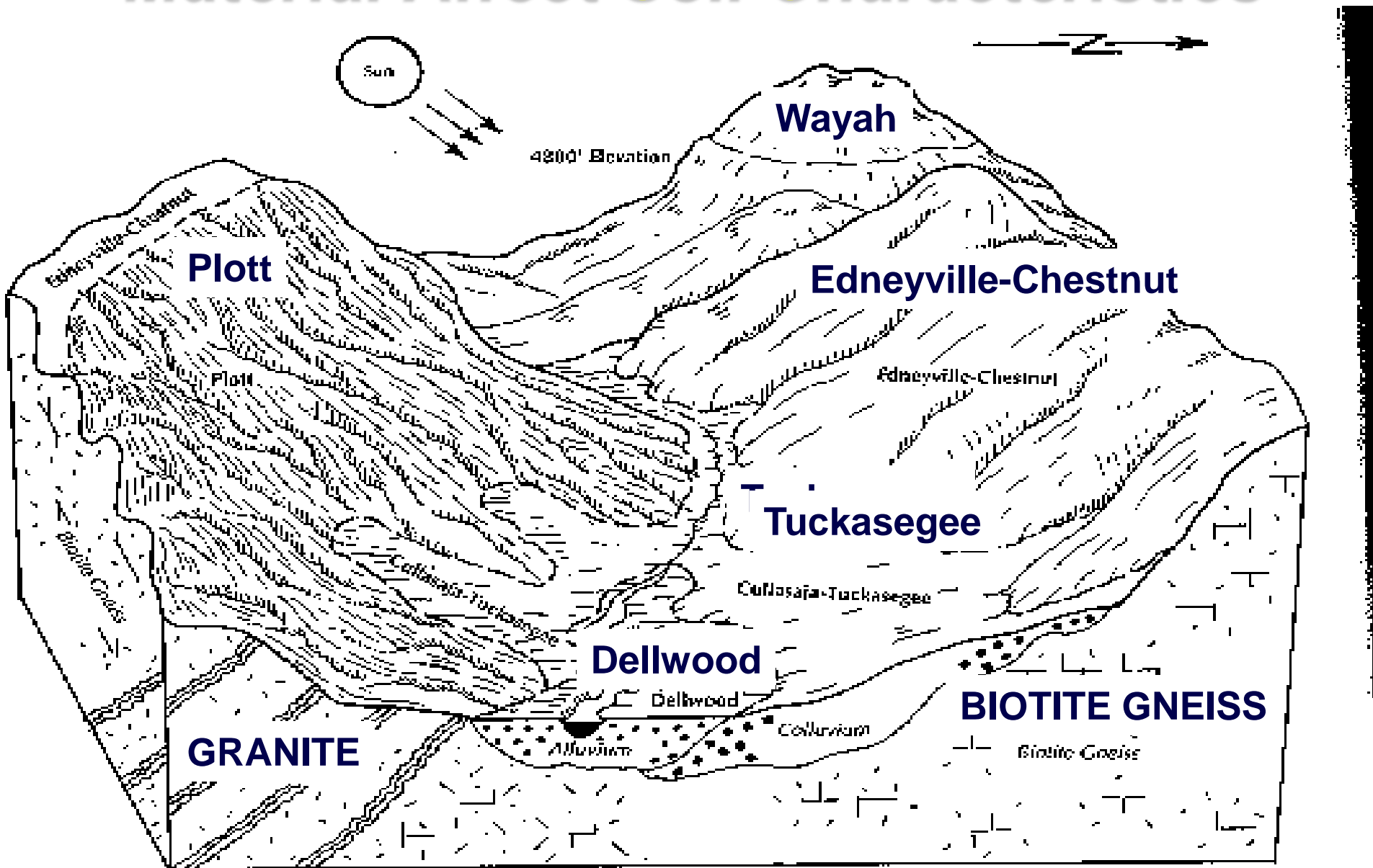




# ***Erodibility Changes With Depth***



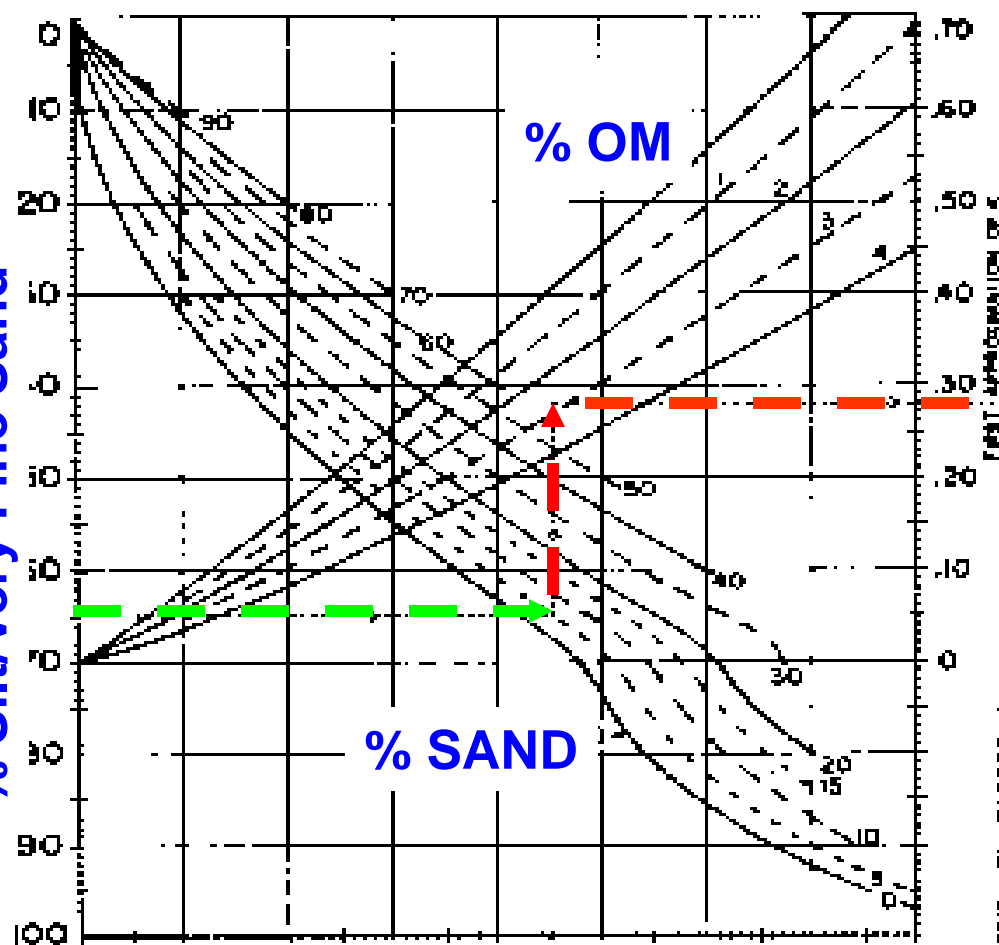
# Climate, Landscape Position and Parent Material Affect Soil Characteristics





# Soil Erodibility (K) Calculation

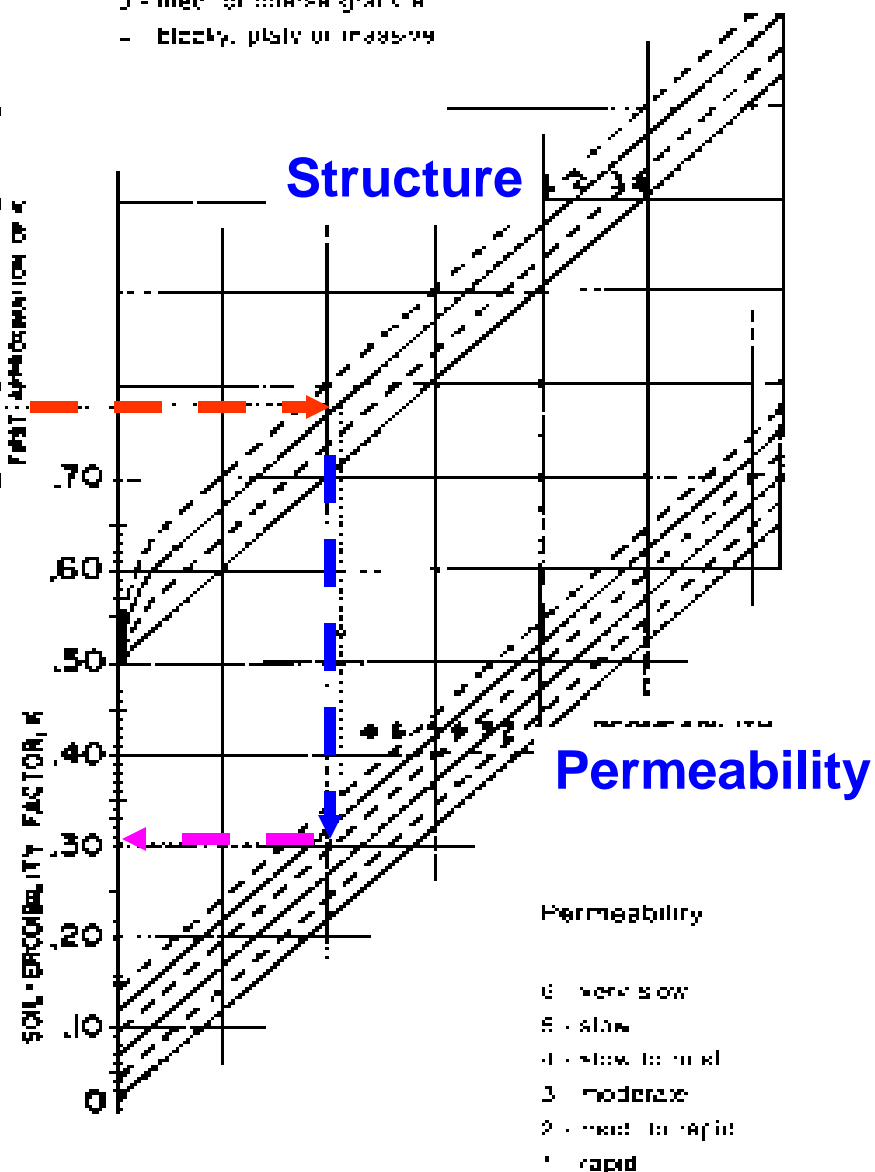
% Silt/Very Fine Sand



(Source: Agriculture Handbook Number 537)

Soil Structure

- 1 - very fine granular
- 2 - fine granular
- 3 - med. or coarse granular
- 4 - blocky, platy or massive



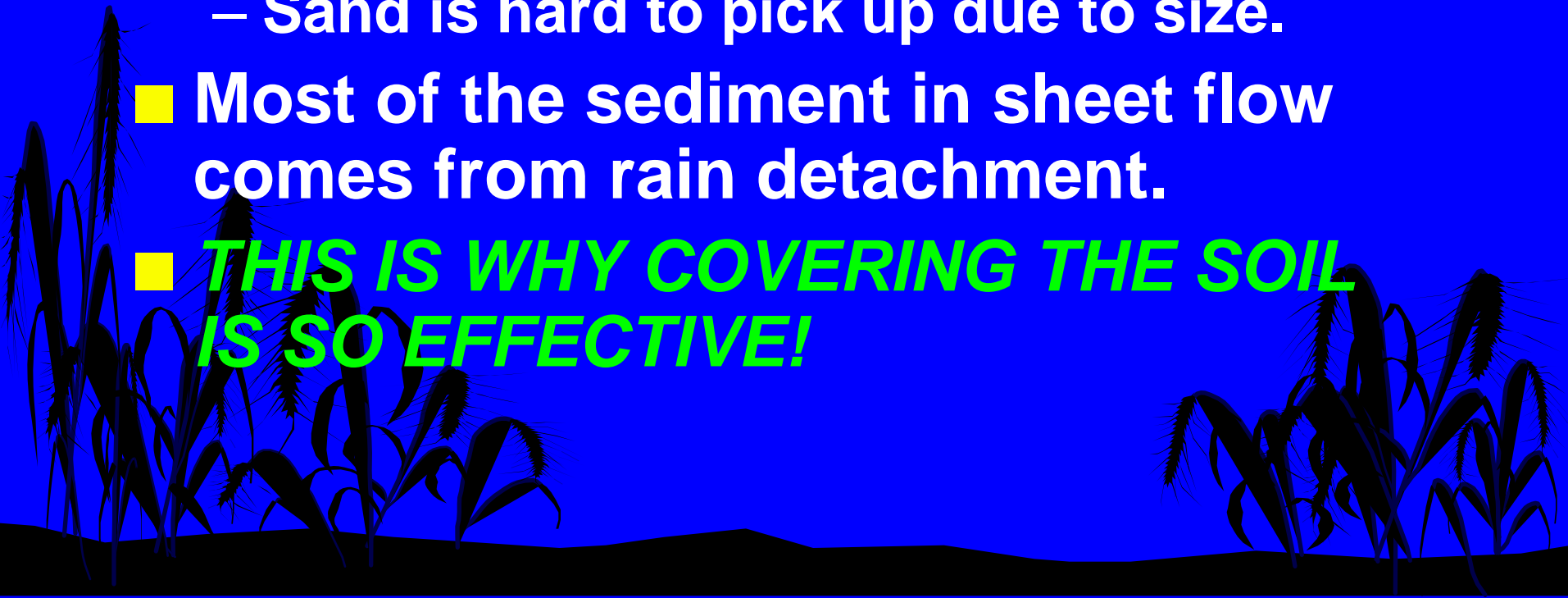
Permeability

Permeability

- 6 - very slow
- 5 - slow
- 4 - slow to med
- 3 - moderate
- 2 - med to rapid
- 1 - rapid

# *Overland Flow*

- Once rainfall exceeds infiltration, water begins to flow.
  - Clay is hard to pick up due to cohesion.
  - Sand is hard to pick up due to size.
- Most of the sediment in sheet flow comes from rain detachment.
- ***THIS IS WHY COVERING THE SOIL IS SO EFFECTIVE!***



# ***Rills Starting...***





# ***Flow Along Waterway***





# ***Formation of Rills***

- Water begins to collect near the top of the slope.
- Rills generally deepen downslope.
  - Flow itself results in erosion.
  - Headcutting moves upslope.
- Sediment comes into the rill from overland flow.



# ***Rills With Sandy Deposits***



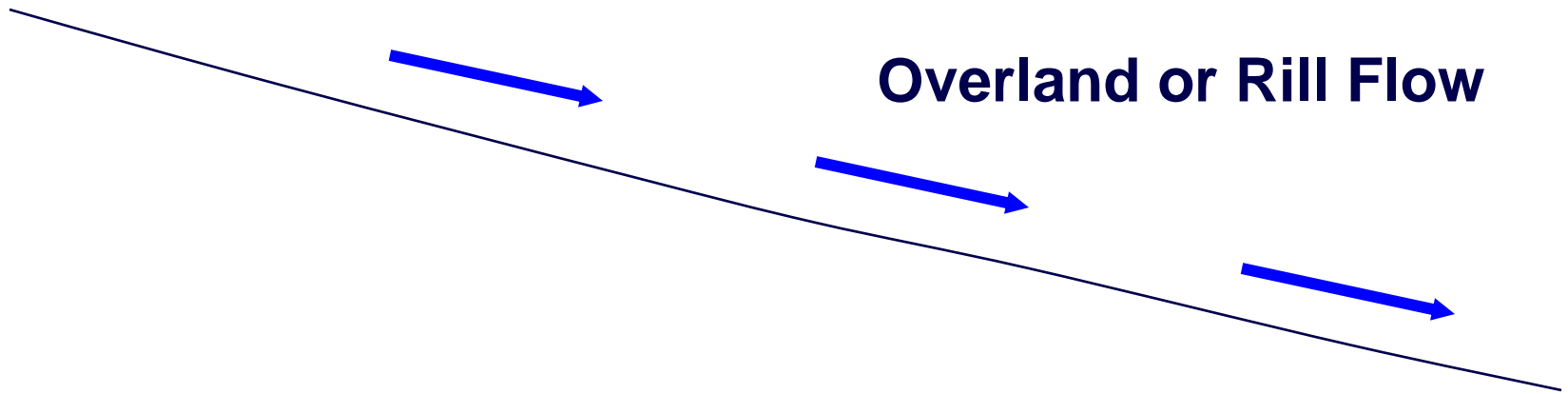




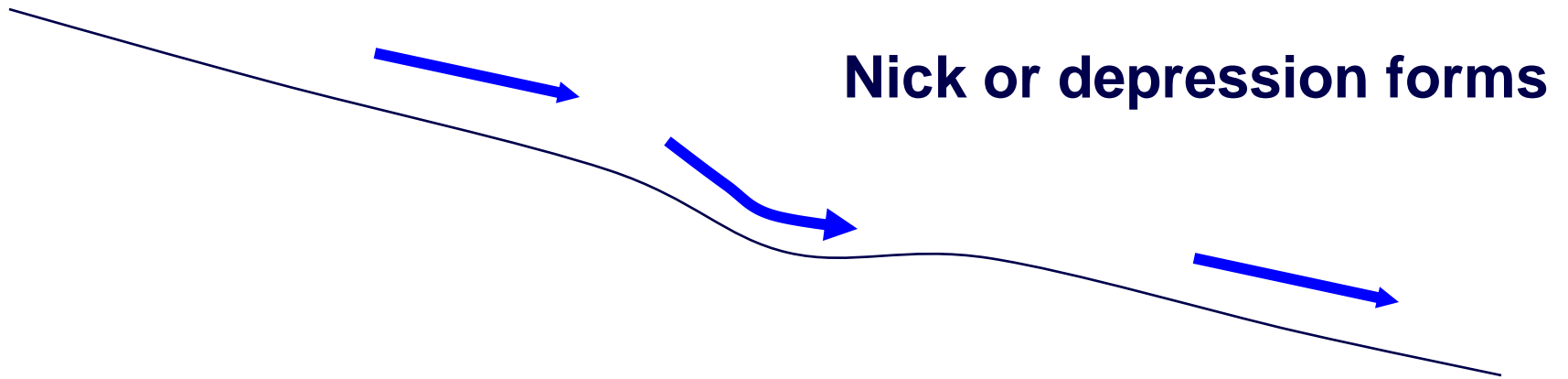
## ***Overland vs. Rills***

- Studies have shown that both erosion processes are important.
- Relative importance depends on soil, slope, and storm intensity.
- Rills can carry large materials.

# ***Gully Formation***

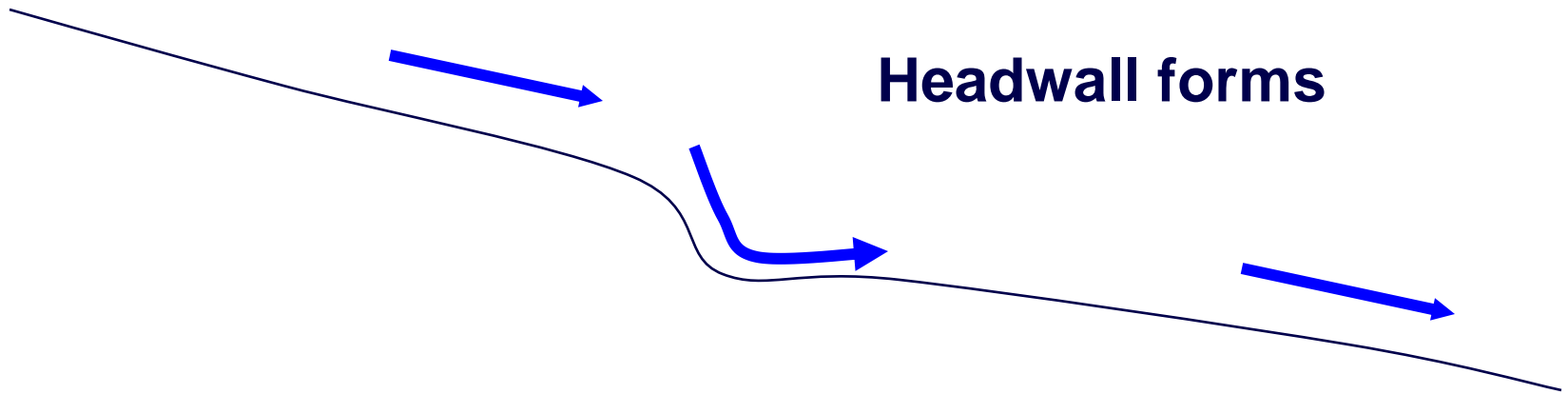


# ***Gully Formation***

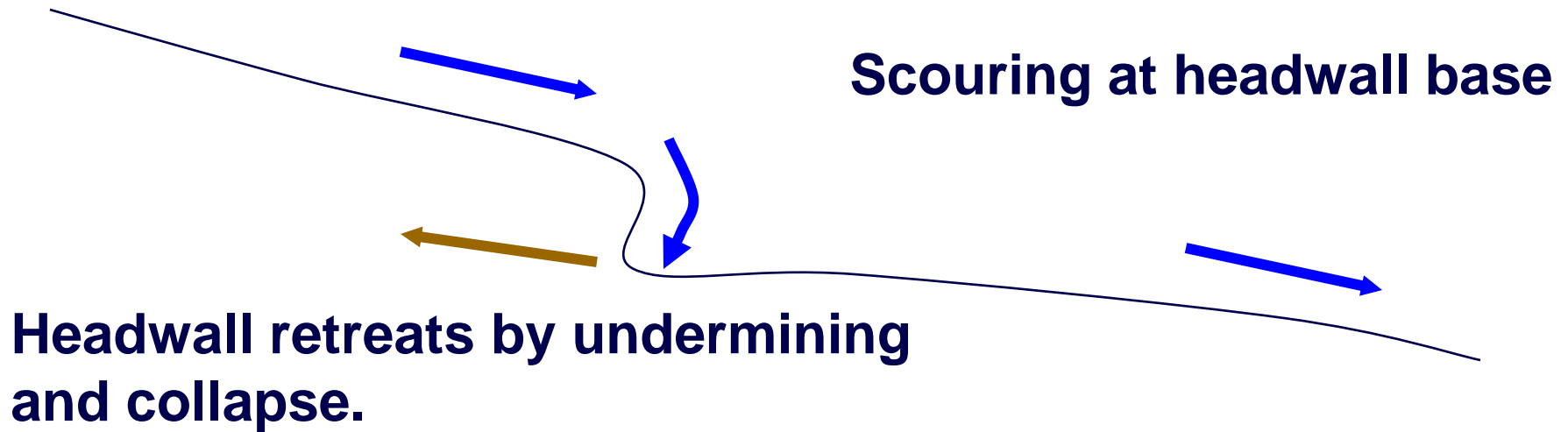




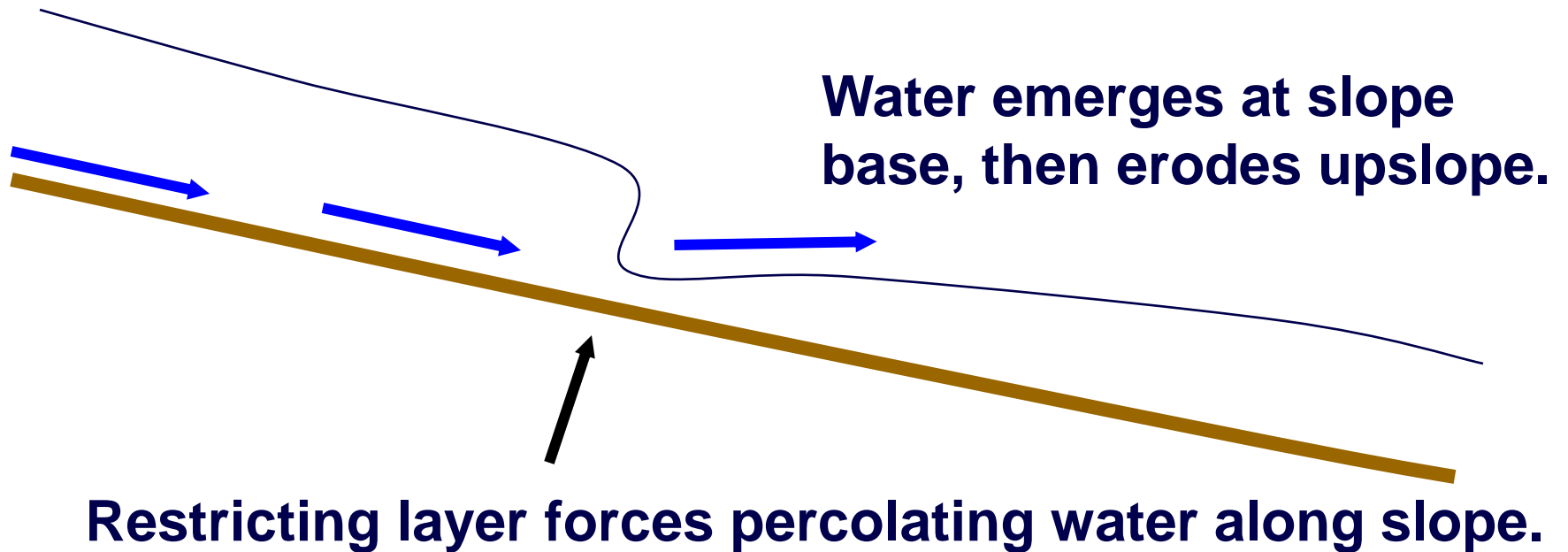
# ***Gully Formation***



# ***Gully Formation***



# ***Gully Formation: Piping***





# ***Gully After One Storm***





***Headwall retreat continues...***





***Note Headwall  
Scouring...Nothing to Stop It!***

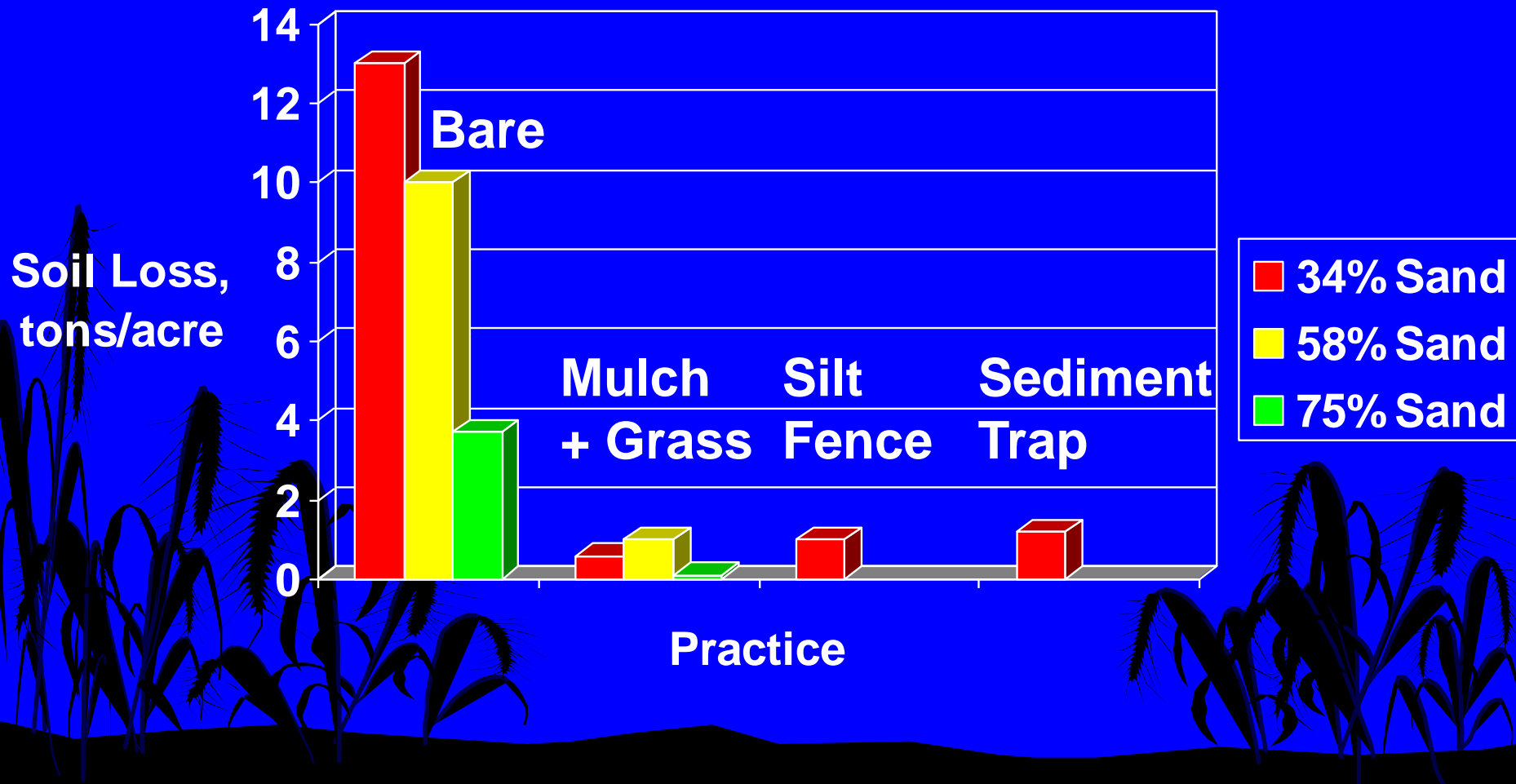




# ***Gullies Form Even in Flat, Sandy Soil***



# ***Soil and Practice Effects***





# ***Ground Covers: Protect From Droplets***





# ***Mulch Doesn't Work In Ditches***



**Mulch piled up at  
rock check dam.**



# ***Erosion – Even on Flat, Sandy Sites!***





# ***Soft Armor for Gentle Slopes***



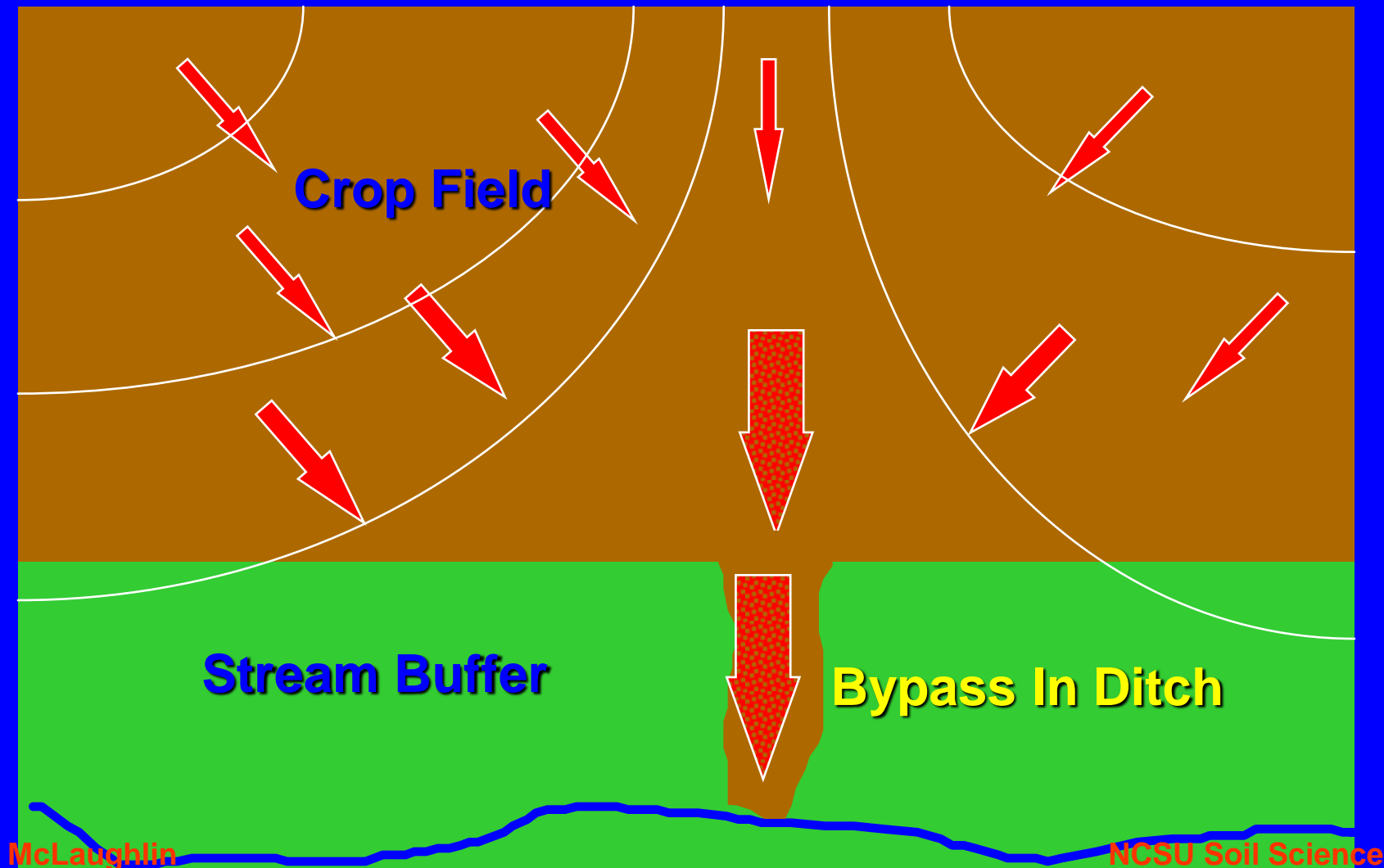


# ***Hard Armor for Steep Slopes***

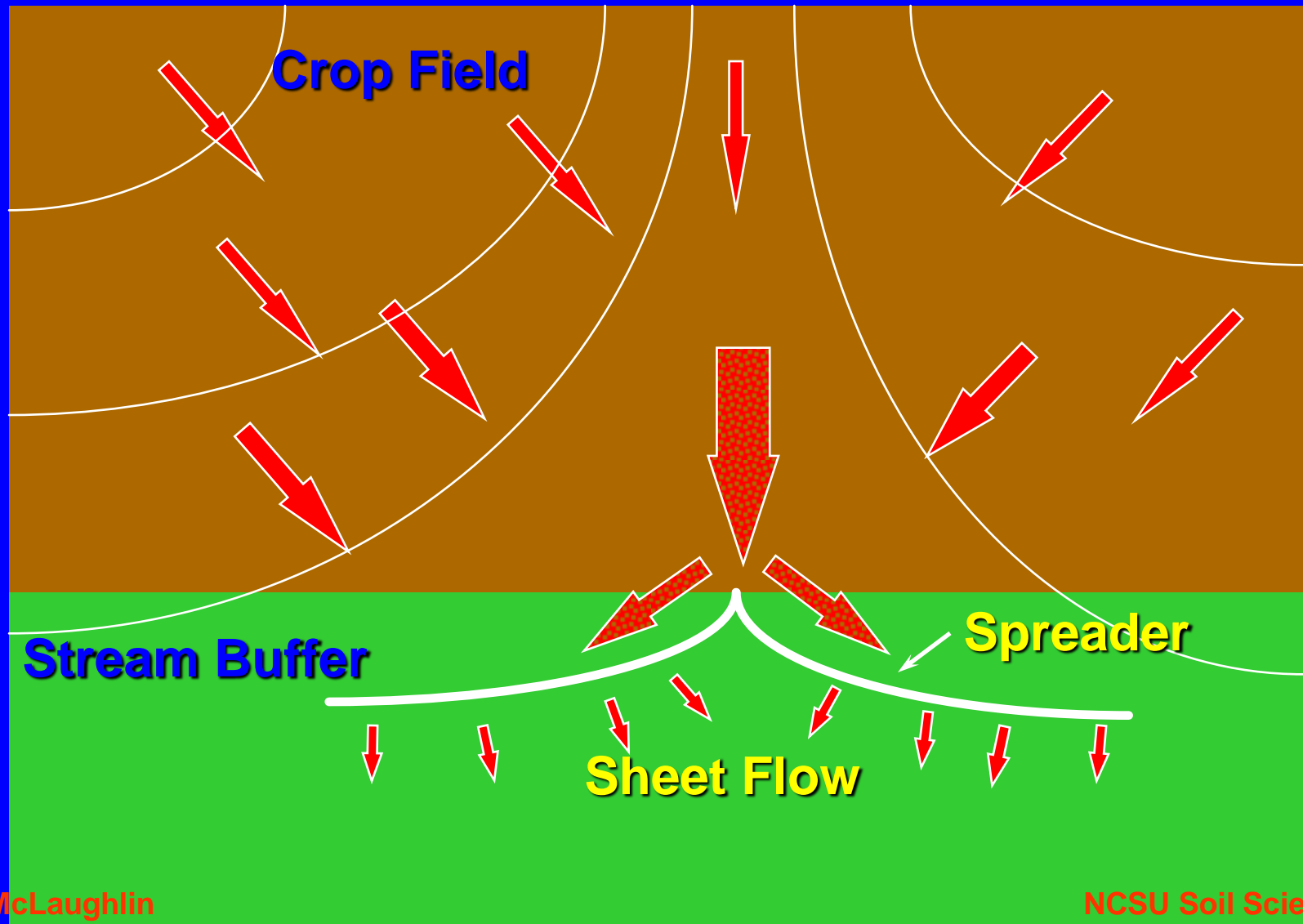




# ***Field Runoff: Bypass Through Buffer***



# ***Field Runoff: Spread Across Buffer For Treatment***





# ***Silt Fence: Works but Needs Maintenance!***

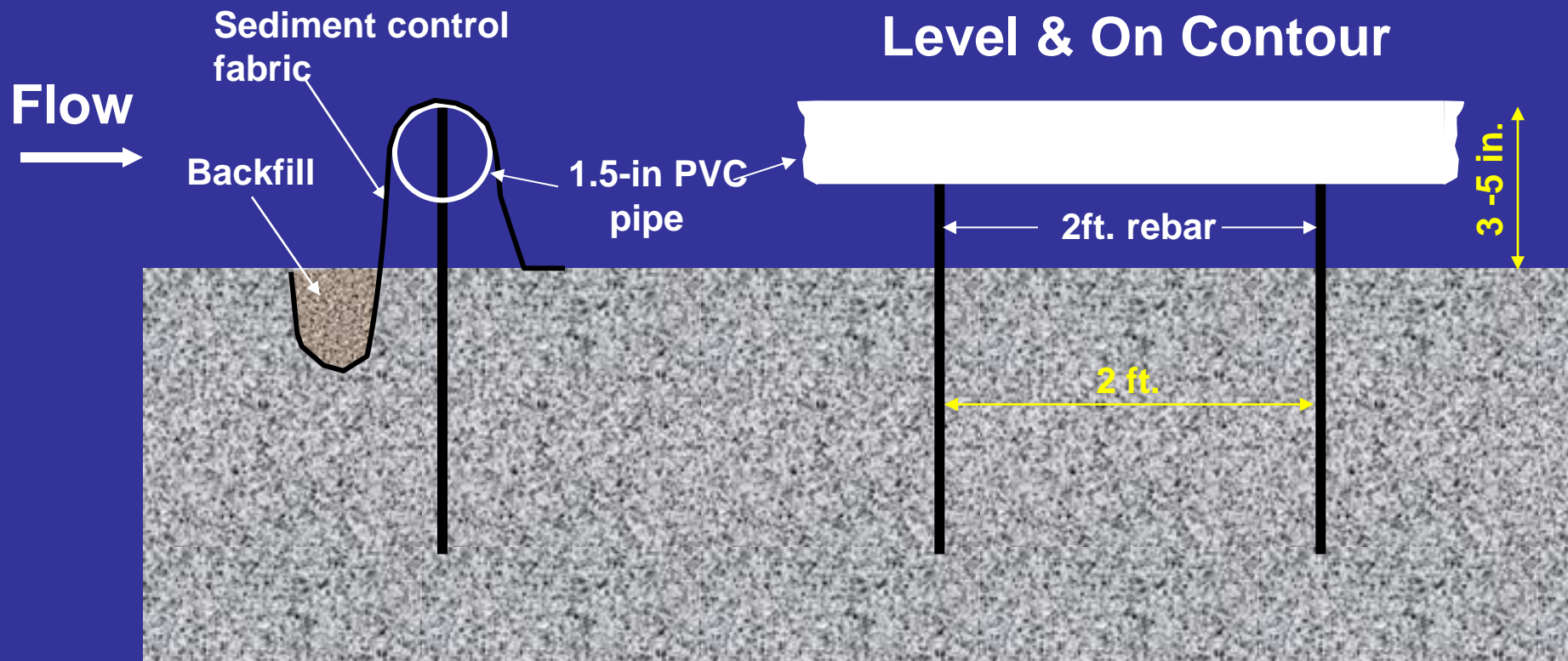




# ***Dissipated Flow Deposits Sediment***



# *Level Spreaders Can Dissipate Flow: Example*

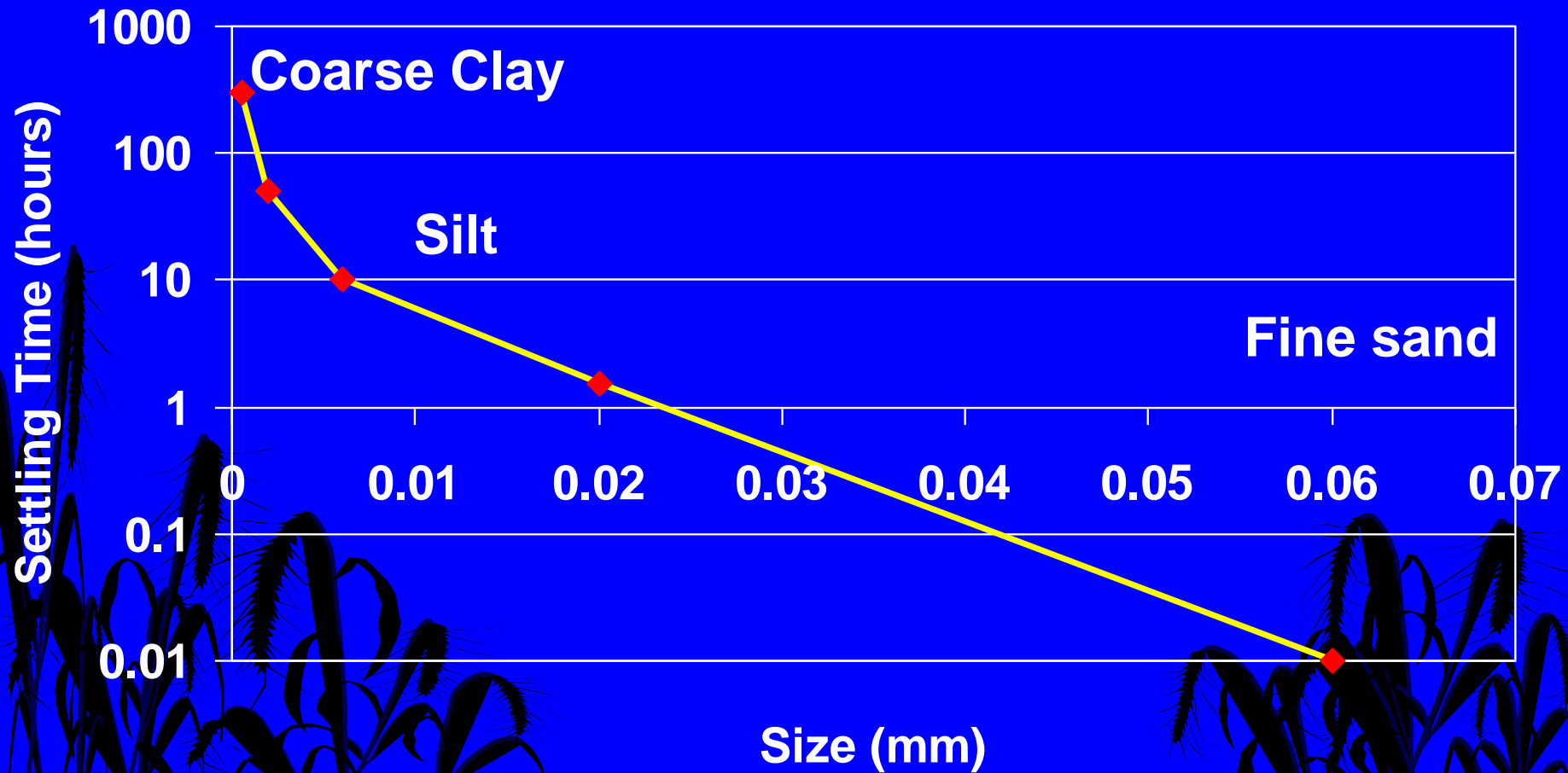




# *Simple Math for Sedimentation*

- $V = \frac{(4/3)\pi(r^3)(d_1 - d_2)g}{2\pi r z^3}$
- OR...larger particles fall faster once flow is slowed/stopped.

# ***Sedimentation: Size Matters***





# ***Sediment Trap (full)***





# ***Sediment Deposit at Basin Inlet***





# ***In Conclusion...***

- **Sediment is the #1 cause of surface water degradation.**
- **Soil has to become detached to erode: cover it up!**
- **Water always gathers and becomes more erosive: protect those waterways!**
- **Slow water holds less sediment than fast water: keep the flows low and ponded wherever possible!**